

Mega Awesome Costume Party

MACP 2025

October 25 & 26, 2025

MEGA AWESOME
COSTUME PARTY

10/25 5:00P	10/26 9:00A	10/26 11:00A	Length in mins	Audio/ Visual BandPersonVocals
4:45p	8:45a	10:45a	15:00	Walk-In
5:00p	9:00a	11:00a	10:00	Opening Groups Activity Kids will begin to walk-in to designated environments for their groups // check-in with leaders // do opening SG activity found on the guide PLAYLISTER: - "MACP" Theme Loop (w/ music) on screen
5:10p	9:10a	11:10a	5:00	Countdown - Transition to LG PLAYLISTER - "Would You Rather - Halloween Edition" Countdown on screen

10/25 5:00P	10/26 9:00A	10/26 11:00A	Length in mins	Audio/ Visual BandPersonVocals
5:15p	9:15a	11:15a	3:00	<p>Host - Welcome</p> <p>Host Actions (What to Do)</p> <p>// Be on stage (or at the front), greeting kids as they enter. Keep the energy high!</p> <p>// Acknowledge specific costumes as kids walk in (e.g., "Welcome, awesome princess!").</p> <p>// (Hosts should be mingling or posing silently, showing off their costumes.)</p> <p>// When all kids are settled, raise your volume for the Grand Launch.</p> <p>// Look around the room, making eye contact and acting playfully excited/confused during the costume recognition part.</p> <p>// Call out 2-3 specific, awesome costumes you see in the room.</p> <p>Host Dialogue (What to Say)</p> <p>// (Individual Greetings as Kids Enter): "Oh my goodness, look at that costume! Is that a superhero or a secret agent? Welcome, welcome! Hey, you, with the awesome cape! Come on in! We are so glad you're here."</p> <p>// (Grand Launch): "Welcome everybody to the most GIGANTIC... the most ENORMOUS... and dare I say it, the most GINORMUS... MEGA-AWESOME COSTUME PARTY!"</p> <p>// (Engagement Break): "Everybody give yourself a round of applause and give your neighbor a high-five, because you all look awesome. MEGA-AWESOME to be exact. And we're going to have an awesome time... scratch that... a MEGA-AWESOME time."</p> <p>// (Costume Recognition): "Now usually I'm pretty good at recognizing my friends out there. We see each other every week. But today, I don't know that I know who's out there! You all look incredible, but you don't look like yourselves."</p> <p>// (Call-Outs): "You look like heroes and princesses and masked men and other awesome things! I see a [SPECIFIC COSTUME] over there! And is that a [ANOTHER SPECIFIC COSTUME]?!"</p> <p>// (Transition): "And I know you want to show off your costumes to all your friends. So we're going to have a little fun and see WHO'S AT THE PARTY!"</p> <p>PLAYLISTER: - "MACP" Theme Loop (w/ host instrumental music) on screen</p>

10/25 5:00P	10/26 9:00A	10/26 11:00A	Length in mins	Audio/ Visual BandPersonVocals
5:18p	9:18a	11:18a	7:00	<p>Host - Who's At The Party?</p> <p>Host Actions (What to Do) // Maintain HIGH ENERGY throughout the entire segment. // Point to the screen when you introduce the concept. // PAUSE after each category's introduction to let the kids stand up, cheer, and look at each other. // Look around and genuinely smile/cheer for the kids in each category. // Use a lot of hand motions to encourage kids to stand up, pose, and sit down.</p> <p>Host Dialogue (What to Say) // (Introduction/Setup): "When you're at a party, especially one as MEGA-AWESOME as this, you sort of want to know what other awesomeness is beside you. So we're going to give you a rundown of the incredible people we invited to this party." --- "On the screen you're going to see a few costume categories represented. If you see your costume on that screen, then you get to stand up and show it off to the entire room. Pay close attention; you won't want to miss your opportunity to show off how MEGA-AWESOME you truly are. Here we go!"</p> <p>// Category 1: PRINCESSES (Video/Graphic: Princesses) --- (Dialogue): "It's ladies first at this party, so we need all our PRINCESSES to stand up! Any princesses at this party today? If you love to twirl, go to a dance, meet a handsome prince, and live happily ever after, we need you to stand up and show us those beautiful dresses." --- (Host Cheer): "We love all princesses here in Flatirons Kids. So glad you ladies joined us today. It certainly wouldn't be a MEGA-AWESOME costume party without you! All you princesses can take a seat and we'll see who else is at our party today!"</p> <p>// Category 2: HEROES (Video/Graphic: Heroes) --- (Dialogue): "Looks like we need our HEROES to stand up! If you are dressed as anyone who has fought a brave battle against evil forces or if you've saved the universe from doom, let us see those costumes. Stand up if you're a doctor, a fireman, or a policeman, because you are HEROES too. You always save the day." --- (Host Cheer): "Strike us a HERO pose and show us what you got! Don't we all feel safer with all these HEROES at our party? Looking good everyone! Ok, heroes, you can take a seat and let's see who's next..."</p> <p>// Category 3: MEGA-AWESOME FAMOUS (Video/Graphic: Celebrities/Icons) --- (Dialogue): "Alright. Alright. If you're dressed up as someone you think is MEGA-AWESOME, take a stand! You could be someone famous, someone you look up to, or someone you hear every day on the radio or see on TV or in a movie. Someone you know is MEGA-AWESOME and you look MEGA-AWESOME as you've copied their amazing style." --- (Host Cheer): (Host Action: Talk about 1-2 costumes you see in this category.) "Looking good everyone! I'm so glad you joined our party today! You guys can take a seat and we'll see who else is at this party!"</p>

10/25 5:00P	10/26 9:00A	10/26 11:00A	Length in mins	Audio/ Visual Band Person Vocals
				<p>// Category 4: MASKED FRIENDS (Video/Graphic: Masks/Mysterious) --- (Dialogue): "Ooh, this is a good one! This is for anyone wearing a MASK! If you've got your face covered and we can't tell who you are, this one's for you! This is your time! Stand up if you're wearing a mask so no one knows your true identity. Don't reveal your face, but give us your most awesome stare through that mask." --- (Host Cheer): "My masked friends, never let them know who you really are. Thanks for coming to our party today, friends. You can have a seat. Let's see what other party people we have here..."</p> <p>// Category 5: ONE-OF-A-KIND (Video/Graphic: Zany/Unique) --- (Dialogue): "If you haven't stood up yet, then this one's for you. Your costume is one of a kind and YOU... ARE... AWESOME! You may have a crazy wig on or a morph suit. Or your costume may be crazy, zany, over-the-top, and MEGA-fun. This is your time! Let us see those awesome costumes as you stand up and strike a pose." --- (Host Cheer): (Host Action: Talk about 2-3 of the wildest, most unique costumes.) "You could be a hot dog or a box of Pop Tarts or a tree. Whatever you came as today is awesome and you're looking good! Take a seat, everyone!"</p> <p>Host Actions (Transition to Church Clap) // PAUSE after the final costume category to let the cheers die down slightly. // Use a lot of energy and hand gestures to bring the focus back to the stage. // Demonstrate the actions for the Church Clap as you describe them.</p> <p>// Host Dialogue (What to Say) --- (High-Energy Transition): "WOW! You guys are officially the MEGA-AWESOMEST group of people ever assembled! Give yourselves one more huge round of applause for those costumes!" --- (Party Statement): "Now listen up! You can't have a party—especially a MEGA-AWESOME one—without a little bit of dancing and a whole lot of noise!" --- (Introduce The Clap): "So, before we get to our main event, we are going to learn the most essential, most important party move: THE CHURCH CLAP!" --- (Launch): "Let's show this party how to make some noise! Hit the music!"</p> <p>PLAYLISTER: - "MACP - Who's At The Party" Loop (w/ host instrumental music) on screen - "MACP - Costume Videos" on screen</p>
5:25p	9:25a	11:25a	3:17	<p>Dance: Church Clap PLAYLISTER: - "Church Clap" Music Video on screen</p>

10/25 5:00P	10/26 9:00A	10/26 11:00A	Length in mins	Audio/ Visual BandPersonVocals
5:28:17p	9:28:17a	11:28:17a	5:00	<p>Game #1: Find the Pumpkin</p> <p>Host Actions (What to Do)</p> <p>// Set up the four corners of the room (or designated areas) before this segment begins.</p> <p>// Use a mysterious/suspenseful tone when talking about the Black Cat, and an excited/triumphant tone for the Pumpkin.</p> <p>// Use hand gestures to point to the designated corners/ areas.</p> <p>Host Dialogue (What to Say)</p> <p>// (Transition to Game): "Alright, it's time to get this MEGA-AWESOME COSTUME PARTY to the next level with a game! We've got our costumes, we've got our clap, now let's play!"</p> <p>// (Introduce the Challenge): "Our game is called Black Cat vs. Pumpkin! Since it's harvest time, we are on the hunt to find the best pumpkin to celebrate Halloween and score some MEGA points!"</p> <p>// (The Mechanics): "Here's how it works: We have four corners of the room. Every round, the screen will show you four images, one for each corner. Your job is to pick the right corner and RUN to it!"</p> <p>// (The Goal - The Pumpkin): "In each round, only one corner has the prize we want: THE PUMPKIN! If you choose the pumpkin corner, your team scores a MEGA-POINT!"</p> <p>// (The Obstacle - The Black Cat): "But hold on! This game isn't that easy! On every single slide, there is a BLACK CAT looking to bring us bad luck and ruin our amazing harvest! You CAN'T let that happen!"</p> <p>// (The Elimination Rule): "If you run to the corner with the Black Cat, you are OUT for that round! But don't worry, you can still cheer on your friends until the next round starts!"</p> <p>// (Final Instructions): "So remember: AVOID the black cat, FIND the pumpkin, and let's have the best MEGA-AWESOME harvest you've ever had! Everyone stand up, find your starting spot, and let's play!"</p> <p>PLAYLISTER: - "Find the Pumpkin" Game Graphics on screen</p>
5:33:17p	9:33:17a	11:33:17a	2:00	<p>Creative Element: Candy Video</p> <p>- a funny video of staff eating strange candy // taste test // blindfolded</p> <p>PLAYLISTER: - "TBD Video" on screen</p>

10/25 5:00P	10/26 9:00A	10/26 11:00A	Length in mins	Audio/ Visual BandPersonVocals
5:35:17p	9:35:17a	11:35:17a	8:00	<p>Game #2: Crowd Sound - Halloween Edition</p> <p>Host Actions (What to Do) // Maintain High Excitement and use big hand gestures to direct the teams. // PAUSE to allow teams to quickly form and send a leader up front. // Be sure to have a clear starting line for the leaders to stand on, facing away from the screen. // Demonstrate a quick example sound effect for clarity (e.g., a "vroom" for a racecar).</p> <p>Host Dialogue (What to Say) // (High-Energy Transition): "You guys are ready for a new challenge, right?! We need to find out who has the most MEGA-AWESOME ears and the loudest voices! This game is called Crowd Sound: Halloween Edition!" // (Rule 1: Split Teams): "First, let's get into [X] teams! Look around, count off, and huddle up with your group! Go, go, go!" --- (Host Action: Give them 30 seconds to form groups and cheer them on.) // (Rule 2: Select Leader): "Okay, now each team needs to send one leader up to the front! This person is your Sound Detective! Leader, come up and FACE AWAY from the screen. You cannot peek!" --- (Host Action: Direct the leaders to the designated spot.) // (Rule 3: The Secret Word): "On the screen, you are going to see a secret, spooky, Halloween word—like Ghost or Zombie—but only the crowd can see it!" // (Rule 4: Sound Effects Only!): "Now here is the MEGA-AWESOME challenge! The crowd must make SOUND EFFECTS ONLY to help your leader guess the word! NO TALKING, NO WORDS, NO CHEATING! If the word is Dog, you can only make a bark! If the word is Train, you can only make a 'choo-choo' noise!" // (Game Objective): "The first team leader to correctly guess the spooky word wins a MEGA-AWESOME POINT for their team! Let's get LOUD and start playing!"</p> <p>PLAYLISTER: - "Crowd Sound - Halloween Edition" games on screen</p>
5:43:17p	9:43:17a	11:43:17a	0:30	<p>Video: Worship Transition</p> <p>PLAYLISTER: - "Worship Transition" video on screen</p>
5:43:47p	9:43:47a	11:43:47a	3:27	<p>SONG: Goodbye Yesterday</p> <p>PLAYLISTER: - "Goodbye Yesterday" lyric video (and/or) motion video on screen</p>

10/25 5:00P	10/26 9:00A	10/26 11:00A	Length in mins	Audio/ Visual Band Person Vocals
5:47:14p	9:47:14a	11:47:14a	0:45	<p>WL: Speaking Moment</p> <p>Worship Leader Actions (What to Do) // Take a deep breath and quickly bring the energy back to center stage. // Use huge, excited gestures when talking about being "ALIVE!" // Point to the kids' costumes when talking about "pretending."</p> <p>Host/Worship Leader Dialogue (What to Say) // (Acknowledge Energy): "Woo! Give yourselves a massive hand! We just played some MEGA-AWESOME games, you showed off your MEGA-AWESOME costumes, and you've got so much energy! You feel ALIVE, right?!" // (Introduce Contrast/Theme): "We look amazing tonight! We are dressed up as heroes, monsters, and princesses. And it's fun to pretend to be somebody else for a night!" // (Spiritual Application): "But here's the most MEGA-AWESOME truth: God doesn't want us to pretend to be alive. He doesn't want us to feel like boring zombies!" // (The Punchline): "The Bible says that when we trust in Jesus, He makes us truly, actually, forever ALIVE! He gives us real, heart-pumping energy that is way better than any costume or any game!" // (Launch the Song): "If you are ready to use that God-given energy right now, then get up, stand up, and jump with me! Let's sing it out—we are ALIVE!"</p>
5:47:59p	9:47:59a	11:47:59a	3:38	<p>SONG: Alive</p> <p>PLAYLISTER: - "Alive" lyric video (and/or) motion video on screen</p>

10/25 5:00P	10/26 9:00A	10/26 11:00A	Length in mins	Audio/ Visual BandPersonVocals
5:51:37p	9:51:37a	11:51:37a	2:00	<p>Host - Message Intro</p> <p>Host Actions (What to Do) // Start with High Energy to transition from the previous activity (worship, game, etc.). // Use a confident and encouraging tone, reminding kids of their progress. // Use hand motions for "chains" and "breaking free" to reinforce the visual metaphor. // Point toward the screen when you introduce the video.</p> <p>Host Dialogue (What to Say) // (Recap the Series Theme): "Wow! We have been on an incredible journey this month! We've been talking about what it means to live FREE and the amazing courage it takes to follow Jesus!" // (Define Courage Reminder): "Remember our definition? Courage is when God helps you to be brave enough to do hard things." // Address Fear/Chains: "We talked about how sometimes fear can feel like chains wrapped tight around us, stopping us from moving forward. But week after week, we've learned that we don't have to stay wrapped up in those chains!" // (Highlight God's Role): "Because when we trust God, He breaks us free from the chains and gives us the courage to do hard things! Our good God goes with us through all things!" // (Set up the Final Lesson): "Today is the final day of our 'Be Free' series, and we're going to learn the most important thing of all: what a free life looks like when you live it every single day! Get ready to be FREE and to be courageous!" // (Cue Video): "Let's tune in for the final lesson in our 'Be Free' series!"</p>
5:53:37p	9:53:37a	11:53:37a	10:39	VIDEO: Message

10/25 5:00P	10/26 9:00A	10/26 11:00A	Length in mins	Audio/ Visual BandPersonVocals
6:04:16p	10:04:16a	12:04:16p	2:00	<p>Host - Message Wrap</p> <p>Host Actions (What to Do) // Walk confidently to center stage after the video ends. // Use a sincere, reflective, and encouraging tone (a little less "hype," more "heart"). // Use a deliberate, strong hand gesture when emphasizing the words "FREE" // Lead the kids in saying the verse together.</p> <p>Host Dialogue (What to Say) // (Video Reaction/Series Summary): "Wow! What a great way to close out our 'Be Free' series! We learned that when we trust Jesus, we are free to live the way God made us to live—courageously and fully!" // (Connect to the Theme): "Think about those chains of fear we talked about. God didn't break those chains just so we could get tangled up again in new ones! He broke them so we could be FREE!" // (Introduce the Verse): "The Bible wants us to know this so clearly that it gave us an amazing verse to remind us how to live free every day. It's our verse for the whole month: Galatians 5:1!" // (Teach the Verse - Line by Line): "Let's say it together, strong and loud!" - "It is for freedom that Christ has set us free." // (The Challenge/Final Takeaway): "God has already done the hard part! He has set you free! Now, your job is to STAND FIRM in that freedom! That means when fear, worry, or those scary feelings try to sneak back in, you remind yourself: 'I am FREE because Jesus set me free!'" // (Transition to Closing Activity): "Go home today, remember your verse, and live like the courageous, amazing, FREE person God made you to be! Let's get ready for one final cheer before we head back to our groups!"</p>
6:06:16p	10:06:16a	12:06:16p	15:00	<p>Closing Group Activities</p> <p>do closing SG activities found on the guide</p> <p>PLAYLISTER: - "MACP" Theme Loop (w/ music) on screen</p>
6:21:16p	10:21:16a	12:21:16p	81:16	